# Multiple Autonomous Robots Simulator (MARS)

SYSTEM | EDIT | INFORMATION | SSA OFF

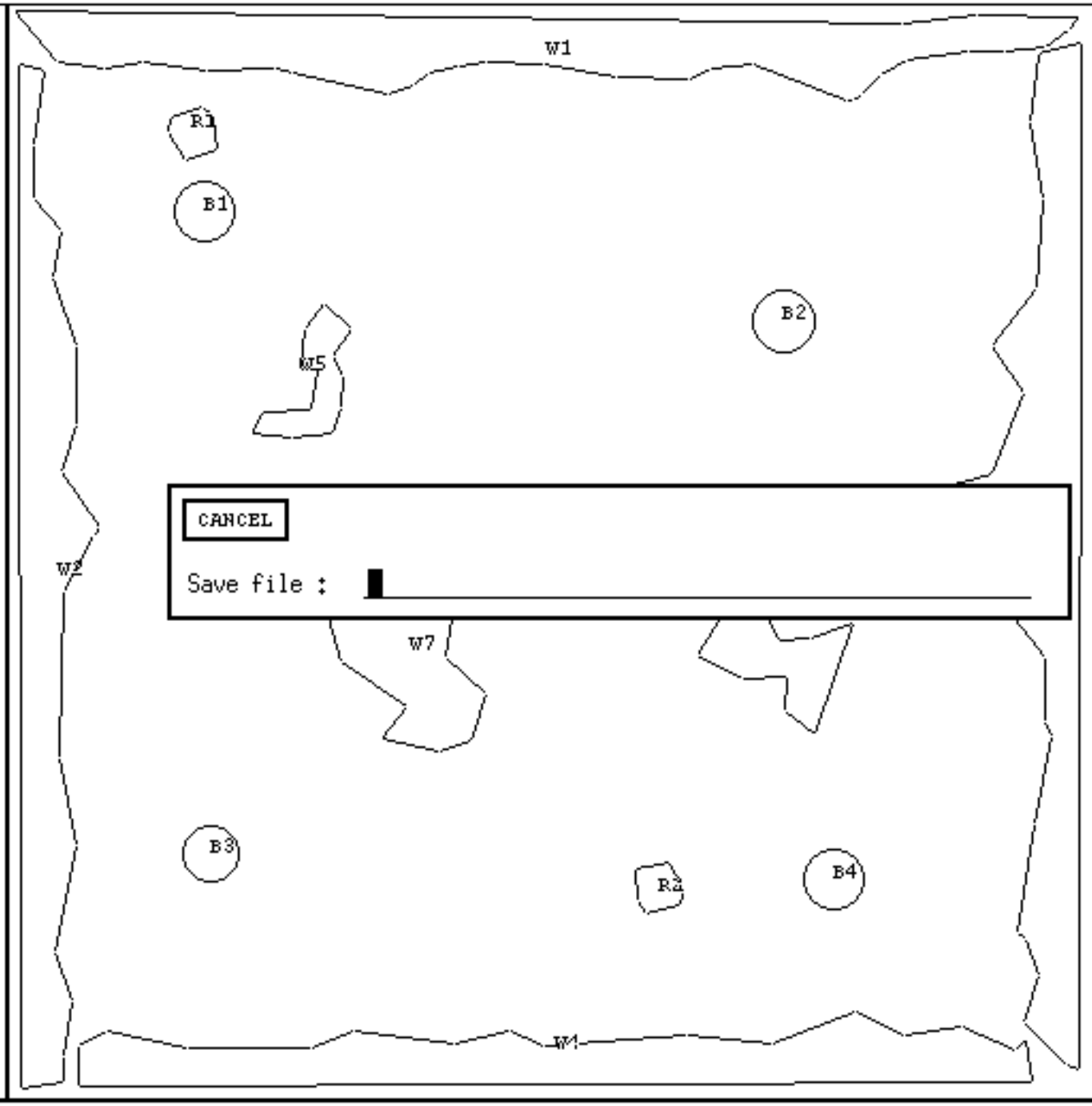
Eval: _____

```
SYSTEM INFORMATION

***    EDIT MODE    ***
: make object

*** MAKING OBJECT ***
: robot

*** OBJECT SHAPE  ***
: default
```




```
obj : #<robot #X33076c R1>
pos : #f(87.0 57.0)
ang : 19.6538
********************************
obj : #<robot #X33c428 R2>
pos : #f(306.0 415.0)
ang : -167.366
********************************
obj : #<block #X412dec B1>
pos : #f(93.0 96.0)
ang : 0.0
********************************
obj : #<block #X2e6268 B2>
pos : #f(364.0 147.0)
ang : 0.0
********************************
obj : #<block #X2e5e3c B3>
pos : #f(96.0 397.0)
ang : 0.0
********************************
obj : #<block #X2e5c08 B4>
pos : #f(388.0 409.0)
ang : 0.0
```

```
 done.
Information off.
Loading test5.bbs file ....Information off.
Information on.
Information off.
**** INFORMATION FLAG ****
Information switch --> nil
[Robot] --> t
[Block] --> t
[Wall ] --> nil
 done.
```