

# Supplement Information

## METHOD

### *Mix Function:*

Wyhash and wyrand are based on a mix function call MUM that mix two 64-bit integer A and B to produce a 64-bit integer C:  $MUM(A, B) \Rightarrow C$ . @vnmakarov released the original version of MUM on Mother's Day [22].

```
uint64_t mum(uint64_t A, uint64_t B){
    __uint128_t c=(__uint128_t)A*B;
    return (c>>64)^c;
}
```

Despite the nominal 128-bit multiplication, the actual instructions on 64-bit machines are as simple as follow:

```
MUM(unsigned long, unsigned long):
mov rax, rdi
mul rsi
xor rax, rdx
ret
```

Our further improvements on MUM is the masked-MUM:  $MUM(A^{\text{secret}}, B^{\text{seed}})$ , where secret is a predefined 64-bit integer with 32 1bits and seed is the current status with a uniform distributed number of 1bits. The masked-MUM can protect the MUM from being zero (Discussion), randomize the distribution of real data, and produce an avalanche effect. We observed experimentally that just two rounds of masked-MUM suffice to pass all statistical tests.

### *wyhash Hash Function*

wyhash hash function is based on masked-MUM and contains three parts: The batch part the minibatch part and the finalization part. The batch part processes most of the data as 64-byte blocks while the minibatch part process the remainder of 64 bytes blocks as 16 bytes mini blocks before finalization. The finalization part processes the tail bytes ( $\leq 16$ ). The key iteration is  $\text{seed} = MUM(8\text{byte-data1}^{\text{secret}}, 8\text{byte-data2}^{\text{seed}})$ . The code is shown below where the `_wyr#` functions read # byte from the key using memcopy.

```

static inline uint64_t _wyfinish16(const uint8_t *p, uint64_t len, uint64_t seed, const uint64_t *secret, uint64_t i){
#if(WYHASH_CONDOM>0)
    uint64_t a, b;
    if(_likely_(i<=8)){
        if(_likely_(i>=4)){ a=_wyr4(p); b=_wyr4(p+i-4); }
        else if (_likely_(i)){ a=_wyr3(p,i); b=0; }
        else a=b=0;
    }
    else{ a=_wyr8(p); b=_wyr8(p+i-8); }
    return mum(secret[1]^len,mum(a^secret[1], b^seed));
#else
    #define oneshot_shift ((i<8)*((8-i)<<3))
    return mum(secret[1]^len,mum((_wyr8(p)<<oneshot_shift)^secret[1],(_wyr8(p+i-8)>>oneshot_shift)^seed));
#endif
}

static inline uint64_t _wyfinish(const uint8_t *p, uint64_t len, uint64_t seed, const uint64_t *secret, uint64_t i){
    if(_likely_(i<=16)) return _wyfinish16(p,len,seed,secret,i);
    return _wyfinish(p+16,len,mum(_wyr8(p)^secret[1],_wyr8(p+8)^seed),secret,i-16);
}

static inline uint64_t wyhash(const void *key, uint64_t len, uint64_t seed, const uint64_t *secret){
    const uint8_t *p=(const uint8_t *)key;
    uint64_t i=len; seed^=*secret;
    if(_unlikely_(i>64)){
        uint64_t see1=seed;
        do{
            seed=mum(_wyr8(p)^secret[1],_wyr8(p+8)^seed)^mum(_wyr8(p+16)^secret[2],_wyr8(p+24)^seed);
            see1=mum(_wyr8(p+32)^secret[3],_wyr8(p+40)^see1)^mum(_wyr8(p+48)^secret[4],_wyr8(p+56)^see1);
            p+=64; i-=64;
        }while(i>64);
        seed^=see1;
    }
    return _wyfinish(p,len,seed,secret,i);
}

```

## wyrand PRNG

Our PRNG named wyrand is even simpler. It keeps a 64-bit internal status and updates it by adding a 64-bit prime. The internal status is mixed with masked itself by MUM function to produce a pseudorandom number. It is obvious that its cycle length is  $2^{64}$  as  $p_0$  is a large prime.

```

uint64_t wyrand(uint64_t *seed) {
    *seed+=p0;
    return mum(*seed^p1,*seed);
}

```

## Benchmark

We validate and benchmark wyhash and wyrand on a server with 2X Intel(R) Xeon(R) CPU E5-2683 v3 @ 2.00GHz, 64GB memory and 2\*2TB SSD hard drive. SMHasher [9] is used to validate and benchmark hash functions. The original hash map speed test codes have an unnecessary overhead of string copying that slows down the benchmark. We replace the following lines

```
std::string line = *it;
```

with

```
std::string &line = *it;
```

in SpeedTest.cpp.

PractRand [11] and BigCrush [12] in testingRNG [10] test suite is used to validate wyrand. testingRNG is used for benchmark PRNGs.

***wyrand compiled code:***

wyrand(unsigned long\*):

```
movabs rax, -6884282663029611473
add    rax, QWORD PTR [rdi]
mov    rcx, rax
mov    QWORD PTR [rdi], rax
movabs rax, -1800455987208640293
xor    rax, rcx
mul    rcx
xor    rax, rdx
ret
```

### *wyhash compiled code:*

wyhash(void const\*, unsigned long, unsigned long, unsigned long const\*):

```
    push    r14
    mov     r10, rsi
    push    r13
    push    r12
    push    rbp
    push    rbx
    xor     rdx, QWORD PTR [rcx]
    mov     r9, QWORD PTR [rcx+8]
    mov     r8, rdx
    cmp     rsi, 64
    ja     .L18
    cmp     r10, 16
    ja     .L4
.L9:
    cmp     r10, 8
    ja     .L5
.L19:
    cmp     r10, 3
    jbe    .L6
    mov     eax, DWORD PTR [rdi-4+r10]
    xor     r8, rax
    mov     eax, DWORD PTR [rdi]
    xor     rax, r9
.L7:
    mul     r8
    xor     rsi, r9
    pop     rbx
    pop     rbp
    pop     r12
    pop     r13
    pop     r14
    xor     rax, rdx
    mul     rsi
    xor     rax, rdx
    ret
.L18:
    lea    r14, [rsi-65]
    mov     r13, QWORD PTR [rcx+16]
    mov     r12, QWORD PTR [rcx+24]
    shr    r14, 6
```

```

mov     rbp, QWORD PTR [rcx+32]
mov     rcx, rdx
lea    rbx, [r14+1]
sal    rbx, 6
add    rbx, rdi

.L3:
mov     r10, QWORD PTR [rdi]
mov     rax, QWORD PTR [rdi+8]
add    rdi, 64
xor    r10, r9
xor    rax, r8
mul    r10
mov     r11, rdx
mov     r10, rax
mov     rdx, QWORD PTR [rdi-48]
mov     rax, QWORD PTR [rdi-40]
xor    rdx, r13
xor    rax, r8
mul    rdx
xor    r10, rax
mov     r8, rdx
mov     rax, QWORD PTR [rdi-32]
xor    r10, r11
xor    r8, r10
mov     r10, QWORD PTR [rdi-24]
xor    rax, r12
xor    r10, rcx
xor    rcx, QWORD PTR [rdi-8]
mul    r10
mov     r10, rax
mov     rax, QWORD PTR [rdi-16]
mov     r11, rdx
xor    rax, rbp
mul    rcx
xor    r10, rax
mov     rcx, rdx
xor    r10, r11
xor    rcx, r10
cmp    rdi, rbx
jne    .L3
neg    r14
xor    r8, rcx
sal    r14, 6
lea    r10, [rsi-64+r14]

```

```

        cmp     r10, 16
        jbe     .L9
.L4:
        lea    rcx, [r10-17]
        shr    rcx, 4
        lea    r11, [rcx+1]
        sal    r11, 4
        add    r11, rdi
.L8:
        mov    rax, QWORD PTR [rdi]
        xor    r8, QWORD PTR [rdi+8]
        add    rdi, 16
        xor    rax, r9
        mul    r8
        mov    r8, rdx
        xor    r8, rax
        cmp    rdi, r11
        jne    .L8
        neg    rcx
        sal    rcx, 4
        lea    r10, [r10-16+rcx]
        cmp    r10, 8
        jbe    .L19
.L5:
        mov    rax, QWORD PTR [rdi]
        xor    r8, QWORD PTR [rdi-8+r10]
        xor    rax, r9
        jmp    .L7
.L6:
        test   r10, r10
        je     .L11
        lea    eax, [r10-1]
        movzx  edx, BYTE PTR [rdi]
        shr    r10d
        movzx  eax, BYTE PTR [rdi+rax]
        sal    rdx, 16
        or     rax, rdx
        movzx  edx, BYTE PTR [rdi+r10]
        sal    rdx, 8
        or     rax, rdx
        xor    rax, r9
        jmp    .L7
.L11:
        mov    rax, r9

```

```
jmp .L7
```



**FigureS1: Compiled Code Size Hash Functions**

